



Charizard

Fire

Flying

HP:
7

Abilities: Cut, Fly, Strength, Flash

Size: Medium

No. 006

Attack d8
Defence 4
Speed 4
Special d8

Weaknesses & Resistances:

Normal

Fire

-1

Water

x2

Electric

x2

Grass

-1

Ice

x2

Fighting

-1

Poison

Ground

-1

Flying

Psychic

Bug

-1

Rock

x2

Ghost

Dragon

Scratch

Normal

d4



Ember

Fire



d4



Deals 2 hits.
1: Poison.

PP:

Smoke Screen

Normal



d4



Darkens the field for the rest of the battle.

PP:

Rage

Normal

d6 !2



If this Pokémon has lost at least half of its maximum HP, change the Move Die to a d10,

PP:

Heat Tackle

Fire

d10 !1



Hit: This Pokémon loses 1 HP.

PP:

Slash

Normal

d8 !2



If this Pokémon's Speed + the result of the Move die > 8, this Move deals 1 additional hit.

PP:

Flamethrower

Fire



d6



Deals 3 hits.
1: Poison.

PP:

Fire Spin

Fire



d12



Deals 1 hit. The targets can't take actions until the end of the next round.

PP:

Fire Blast

Fire



d8



Deals 4 hits.
1: Poison.

PP:

1 3 5 6 7 8 9 10 15 17 18 19 20 23 26 27 28 31 32 33 37 38 39 40 44 50